

FIGHTER DRONES

Cost: +2

During a round of space battle, you may discard one fighter from each of your Warsuns to have each Warsun roll 1 extra Combat die.



EMBERS OF MUAAT

DEHYDRA CHAMBERS

Cost: +3

Your Destroyers gain +1 movement and +1 to their Combat die rolls. Your Destroyers may also use the Stasis Capsules Technology advance, when acquired.



BROTHERHOOD OF YIN

L5 DISRUPTOR WEAPON SYSTEMS

Cost: +1

During Invasion Combat your Ground Force units may use your racial special ability without paying any Trade Goods. You may also spend 1 Trade Good during each combat round to have your Mechanized Units gain +1 to their Combat die rolls or to have all your non-Fighter ships gain +1 to their Combat die rolls.



BARONY OF LETNEV

FEBRILE BERSERKER MUTATION

Cost: +1 Resource

At the end of every round of space battle or invasion combat, up to two of your units taken as casualties may roll 1 addition combat die each, use the unit's modified combat number to inflict addition hits.

